In the Claims:

This listing of claims will replace all prior versions, and listings, of claims.

1.-31. (canceled)

32. (new) A method for remotely controlling a remote video camera, the method comprising:

using a control point to discover a remote video camera that is configured to provide a real-time video service;

receiving a UPnP video service description of the real-time video service that is provided by the remote video camera; and

remotely controlling an action of the video service through a UPnP action service description comprising an XML service description for the action.

33. (new) A method as recited in claim 32, wherein using a control point to discover a remote video camera utilizes a UPnP protocol.

34. (new) A method as recited in claim 32, wherein the action corresponds to a brightness setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetBrightness**</name>
<argumentList>
<argument>
<name>**newTargetValueBrightness**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>

<name>**newTargetValueBrightnessOut**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

35. (new) A method as recited in claim 34, wherein the XML service description for the action further comprises the following XML code:

<serviceStateTable>
<stateVariable sendEvents="**no**">
<name>**currentbrightness**</name>
<dataType>**int**<dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.

36. (new) A method as recited in claim 32, wherein the action corresponds to a contrast setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetContrast**</name>
<argumentList>
<name>**newTargetValueContrast**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueContrastOut**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

37. (new) A method as recited in claim 36, wherein the XML service description for the action further comprises the following XML code:

```
<serviceStateTable>
<stateVariable sendEvents="no">
<name>currentcontrast</name>
<dataType>int</dataType>
<defaultValue>0</defaultValue>
<allowedValueRange>
<minimum>0</minimum>
<maximum>100</maximum>
<step>1</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.
```

38. (new) A method as recited in claim 32, wherein the action corresponds to a hue setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

```
<action>
<name>SetTargetHue</name>
<argumentList>
<argument>
<name>newTargetValueHue</name>
<relatedStateVariable>currenthue<relatedStateVariable>
<direction>in</direction>
</argument>
<argument>
<name>newTargetValueHueOut</name>
<relatedStateVariable>currenthue</relatedStateVariable>
<direction>out</direction>
</argument>
</argumentList>
</action>.
```

39. (new) A method as recited in claim 38, wherein the XML service description for the action further comprises the following XML code:

```
<serviceStateTable>
<stateVariable sendEvents="no">
```

<name>**currenthue**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.

40. (new) A method as recited in claim 32, wherein the action corresponds to a saturation setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetSaturation**</name>
<argumentList>
<argument>
<name>**newTargetValueSaturation**</name
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueSaturationOut**</name>
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

41. (new) A method as recited in claim 40, wherein the XML service description for the action further comprises the following XML code:

<serviceStateTable>
<stateVariable sendEvents="**no**">
<name>**currentsaturation**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>

<step>**1**</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.

42. (new) A method as recited in claim 32, wherein the action corresponds to a zoom setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<name>**GetZoom**</name>
<argumentList>
<argument>
<name>**newZoomOut**</name>
<relatedStateVariable>**currentzoom**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>.

43. (new) A method as recited in claim 42, wherein the XML service description for the action further comprises the following XML code:

<serviceStateTable>
<stateVariable sendEvents="**no**">
<name>**currentzoom**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.

44. (new) A method as recited in claim 32, wherein the action corresponds to a pan setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**GetPan**</name>
<argumentList>
<argument>
<name>**newPanOut**</name>
<relatedStateVariable>**currentpan**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>.

45. (new) A method as recited in claim 44, wherein the XML service description for the action further comprises the following XML code:

<serviceStateTable>
<stateVariable sendEvents="**no**">
<name>**currentpan**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>
<step>**1**<step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.

46. (new) A method as recited in claim 32, wherein the action corresponds to a tilt setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**GetTilt**</name>
<argumentList>
<argument>

<name>**newTiltOut**</name>
<relatedStateVariable>**currenttilt**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>.

47. (new) A method as recited in claim 46, wherein the XML service description for the action further comprises the following XML code:

<serviceStateTable>
<stateVariable sendEvents="**no**">
<name>**currenttilt**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**<minimum>
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>.

48. (new) A method as recited in claim 32, wherein the action corresponds to:

(i) a zoom setting of the remote video input device;

(ii) a pan setting of the remote video input device;

(iii) a tilt setting of the remote video input device;

(iv) a focus setting of the remote video input device;

(v) a status setting of the remote video input device;

(vi) a brightness setting of the remote video input device;

(vii) a contrast setting of the remote video input device;

(viii) a hue setting of the remote video input device; and

(ix) a saturation setting of the remote video input device.

49. (new) A method as recited in claim 32, wherein the action comprises:

(i) querying a current zoom setting of the remote video input device;

(ii) establishing a zoom setting for the remote video input device;

(iii) querying a current pan setting of the remote video input device;

(iv) establishing a pan setting for the remote video input device;

(v) querying a current tilt setting of the remote video input device;

(vi) establishing a tilt setting for the remote video input device;

(vii) querying a current focus setting of the remote video input device;

(viii) establishing a focus setting for the remote video input device;

(ix) querying a current status setting of the remote video input device;

(x) establishing a status setting for the remote video input device;

(xi) querying a current brightness setting of the remote video input device;

(xii) establishing a brightness setting for the remote video input device;

(xiii) querying a current contrast setting of the remote video input device;

(xiv) establishing a contrast setting for the remote video input device;

(xv) querying a current hue setting of the remote video input device;

(xvi) establishing a hue setting for the remote video input device;

(xvii) querying a current saturation setting of the remote video input device; and

(xviii) establishing a saturation setting for the remote video input device.

50. (new) A method as recited in claim 32, wherein the UPnP video service description and the UPnP action service description comprise the following XML code:

<?xml version = "1.0" ?>
<scpd xmlns="**urn:schemas-upnp-org:service-1-0**">

<specVersion>
<major>**1**</major>
<minor>**0**</minor>
</specVersion>
<actionList>
<action>
<name>**SetTargetTilt**</name>
<argumentList>
<argument>
<name>**newTargetValueTilt**</name>
<relatedStateVariable>**currenttilt**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueTiltOut**</name>
<relatedStateVariable>**currenttilt**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetPan**</name>
<argumentList>
<argument>
<name>**newTargetValuePan**</name>
<relatedStateVariable>**currentpan**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValuePanOut**</name>
<relatedStateVariable>**currentpan**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetZoom**</name>
<argumentList>
<argument>
<name>**newTargetValueZoom**</name>
<relatedStateVariable>**currentzoom**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueZoomOut**</name>
<relatedStateVariable>**currentzoom**<relatedStateVariable>

<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetBrightness**</name>
<argumentList>
<argument>
<name>**newTargetValueBrightness**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueBrightnessOut**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetContrast**</name>
<argumentList>
<name>**newTargetValueContrast**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueContrastOut**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetHue**</name>
<argumentList>
<argument>
<name>**newTargetValueHue**</name>
<relatedStateVariable>**currenthue**<relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueHueOut**</name>
<relatedStateVariable>**currenthue**</relatedStateVariable>
<direction>**out**</direction>
</argument>

```
</argumentList>
</action>
<action>
<name>SetTargetSaturation</name>
<argumentList>
<argument>
<name>newTargetValueSaturation</name
<relatedStateVariable>currentsaturation</relatedStateVariable>
<direction>in</direction>
</argument>
<argument>
<name>newTargetValueSaturationOut</name>
<relatedStateVariable>currentsaturation</relatedStateVariable>
<direction>out</direction>
</argument>
</argumentList>
</action>
<action>
<name>GetZoom</name>
<argumentList>
<argument>
<name>newZoomOut</name>
<relatedStateVariable>currentzoom</relatedStateVariable>
<direction>out</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>GetTilt</name>
<argumentList>
<argument>
<name>newTiltOut</name>
<relatedStateVariable>currenttilt</relatedStateVariable>
<direction>out</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>GetPan</name>
<argumentList>
<argument>
<name>newPanOut</name>
<relatedStateVariable>currentpan</relatedStateVariable>
<direction>out</direction>
```

<retval />
</argument>
</argumentList>
</action>
<action>
<name>**GetBrightness**</name>
<argumentList>
<argument>
<name>**newBrightnessOut**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>**GetContrast**</name>
<argumentList>
<argument>
<name>**newContrastOut**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>**GetHue**</name>
<argumentList>
<argument>
<name>**newHueOut**</name>
<relatedStateVariable>**currenthue**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>**GetSaturation**</name>
<argumentList>
<argument>
<name>**newSaturationOut**</name>
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>

```
</argumentList>
</action>
</actionList>
<serviceStateTable>
<stateVariable sendEvents="no">
<name>currentzoom</name>
<dataType>int</dataType>
<defaultValue>0</defaultValue>
<allowedValueRange>
<minimum>0</minimum
<maximum>100</maximum>
<step>1</step>
</allowedValueRange>
</stateVariable>
<stateVariable sendEvents="no">
<name>currenttilt</name>
<dataType>int</dataType>
<defaultValue>0</defaultValue>
<allowedValueRange>
<minimum>0<minimum>
<maximum>100</maximum>
<step>1</step>
</allowedValueRange>
</stateVariable>
<stateVariable sendEvents="no">
<name>currentpan</name>
<dataType>int</dataType>
<defaultValue>0</defaultValue>
<allowedValueRange>
<minimum>0</minimum>
<maximum>100</maximum>
<step>1<step>
</allowedValueRange>
</stateVariable>
<stateVariable sendEvents="no">
<name>currentbrightness</name>
<dataType>int<dataType>
<defaultValue>0</defaultValue>
<allowedValueRange>
<minimum>0</minimum>
<maximum>100</maximum>
<step>1</step>
</allowedValueRange>
</stateVariable>
<stateVariable sendEvents="no">
<name>currentcontrast</name>
```

<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
<stateVariable sendEvents="**no**">
<name>**currenthue**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
<stateVariable sendEvents="**no**">
<name>**currentsaturation**</name>
<dataType>**int**</dataType>
<defaultValue>**0**</defaultValue>
<allowedValueRange>
<minimum>**0**</minimum>
<maximum>**100**</maximum>
<step>**1**</step>
</allowedValueRange>
</stateVariable>
</serviceStateTable>
</scpd>.

51. (new) A computer readable medium storing computer program code means utilized to implement a method for remotely controlling a remote video camera, wherein the computer program code means is comprised of executable code for implementing:

using a control point to discover a remote video camera that is configured to provide a real-time video service;

receiving a UPnP video service description of the real-time video service that is provided by the remote video camera; and

remotely controlling an action of the video service through a UPnP action service description comprising an XML service description for the action.

52. (new) A method as recited in claim 51, wherein using a control point to discover a remote video camera utilizes a UPnP protocol.

53. (new) A method as recited in claim 51, wherein the action corresponds to a brightness setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetBrightness**</name>
<argumentList>
<argument>
<name>**newTargetValueBrightness**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueBrightnessOut**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

54. (new) A method as recited in claim 51, wherein the action corresponds to a contrast setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetContrast**</name>
<argumentList>
<name>**newTargetValueContrast**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**in**</direction>

</argument>
<argument>
<name>**newTargetValueContrastOut**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

55. (new) A method as recited in claim 51, wherein the action corresponds to a hue setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetHue**</name>
<argumentList>
<argument>
<name>**newTargetValueHue**</name>
<relatedStateVariable>**currenthue**<relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueHueOut**</name>
<relatedStateVariable>**currenthue**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

56. (new) A method as recited in claim 51, wherein the action corresponds to a saturation setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**SetTargetSaturation**</name>
<argumentList>
<argument>
<name>**newTargetValueSaturation**</name
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**in**</direction>
</argument>

<argument>
<name>**newTargetValueSaturationOut**</name>
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>.

57. (new) A method as recited in claim 51, wherein the action corresponds to a zoom setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<name>**GetZoom**</name>
<argumentList>
<argument>
<name>**newZoomOut**</name>
<relatedStateVariable>**currentzoom**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>.

58. (new) A method as recited in claim 51, wherein the action corresponds to a pan setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**GetPan**</name>
<argumentList>
<argument>
<name>**newPanOut**</name>
<relatedStateVariable>**currentpan**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>.

59. (new) A method as recited in claim 51, wherein the action corresponds to a tilt setting of the remote video input device and wherein the XML service description for the action comprises the following XML code:

<action>
<name>**GetTilt**</name>
<argumentList>
<argument>
<name>**newTiltOut**</name>
<relatedStateVariable>**currenttilt**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>
</argumentList>
</action>.

60. (new) A method for remotely controlling a remote video camera, the method comprising:

using a control point to discover a remote video camera that is configured to provide a real-time video service;

receiving a UPnP video service description of the real-time video service that is provided by the remote video camera; and

remotely controlling an action of the video service through a UPnP action service description comprising an XML service description for the action;

wherein the UPnP video service description and the UPnP action service description comprise the following XML code:

```
<?xml version = "1.0" ?>
<scpd xmlns="urn:schemas-upnp-org:service-1-0">
<specVersion>
<major>1</major>
<minor>0</minor>
</specVersion>
<actionList>
<action>
<name>SetTargetTilt</name>
<argumentList>
<argument>
<name>newTargetValueTilt</name>
<relatedStateVariable>currenttilt</relatedStateVariable>
<direction>in</direction>
</argument>
<argument>
<name>newTargetValueTiltOut</name>
<relatedStateVariable>currenttilt</relatedStateVariable>
<direction>out</direction>
</argument>
</argumentList>
</action>
<action>
<name>SetTargetPan</name>
<argumentList>
<argument>
<name>newTargetValuePan</name>
<relatedStateVariable>currentpan</relatedStateVariable>
```

<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValuePanOut**</name>
<relatedStateVariable>**currentpan**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetZoom**</name>
<argumentList>
<argument>
<name>**newTargetValueZoom**</name>
<relatedStateVariable>**currentzoom**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueZoomOut**</name>
<relatedStateVariable>**currentzoom**<relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetBrightness**</name>
<argumentList>
<argument>
<name>**newTargetValueBrightness**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueBrightnessOut**</name>
<relatedStateVariable>**currentbrightness**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetContrast**</name>
<argumentList>
<name>**newTargetValueContrast**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**in**</direction>
</argument>

<argument>
<name>**newTargetValueContrastOut**</name>
<relatedStateVariable>**currentcontrast**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetHue**</name>
<argumentList>
<argument>
<name>**newTargetValueHue**</name>
<relatedStateVariable>**currenthue**<relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueHueOut**</name>
<relatedStateVariable>**currenthue**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**SetTargetSaturation**</name>
<argumentList>
<argument>
<name>**newTargetValueSaturation**</name
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**in**</direction>
</argument>
<argument>
<name>**newTargetValueSaturationOut**</name>
<relatedStateVariable>**currentsaturation**</relatedStateVariable>
<direction>**out**</direction>
</argument>
</argumentList>
</action>
<action>
<name>**GetZoom**</name>
<argumentList>
<argument>
<name>**newZoomOut**</name>
<relatedStateVariable>**currentzoom**</relatedStateVariable>
<direction>**out**</direction>
<retval />
</argument>

```
</argumentList>
</action>
<action>
<name>GetTilt</name>
<argumentList>
<argument>
<name>newTiltOut</name>
<relatedStateVariable>currenttilt</relatedStateVariable>
<direction>out</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>GetPan</name>
<argumentList>
<argument>
<name>newPanOut</name>
<relatedStateVariable>currentpan</relatedStateVariable>
<direction>out</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>GetBrightness</name>
<argumentList>
<argument>
<name>newBrightnessOut</name>
<relatedStateVariable>currentbrightness</relatedStateVariable>
<direction>out</direction>
<retval />
</argument>
</argumentList>
</action>
<action>
<name>GetContrast</name>
<argumentList>
<argument>
<name>newContrastOut</name>
<relatedStateVariable>currentcontrast</relatedStateVariable>
<direction>out</direction>
<retval />
</argument>
</argumentList>
</action>
```

<action>
<name>**GetHue**</name>
<argumentList>
<argument>
<name>**newHueOut**</name>
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</allowedValueRange>
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</serviceStateTable>
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61. (new) A method as recited in claim 60, wherein using a control point to discover a remote video camera utilizes a UPnP protocol.